



2016 SASKATCHEWAN SUMMER GAMES

TECHNICAL PACKAGE

Technical packages are a critical part of the Saskatchewan Games. They guide the selection of athletes by prescribing the age and eligibility requirements, assist the organizing committee by detailing tournament formats and scoring procedures, assist the Districts and Provincial Sport Governing Bodies (PSGB) in verifying eligibility, help with budgeting by describing the number of participants permitted, advance coaching certification by stating minimum requirements and generally contribute to athlete development by identifying each PSGB's version of developing young amateur athletes.

Every Saskatchewan Games' coach, manager, host sport directors, District sport contacts and District sport councils has an obligation to read and understand every aspect of the Technical Package. Failure to do so could cost an athlete his or her eligibility for the Games and could affect final standings or the conduct of the competition. If someone does not understand an aspect of a Technical Package, he or she is to seek clarification from the Saskatchewan Games Council or the respective PSGB.

Technical Packages are developed primarily by PSGBs, following principles, guidelines and requirements of the Saskatchewan Games Council. As the overall governing body of the Games, the Council has the ultimate authority for Technical Packages, but this authority is exercised only with the knowledge and understanding of the PSGB concerned.

Changes initiated by the PSGB must be directed to the Saskatchewan Games Council for approval. The proposed changes must have solid rationale for enhancing the sport technical requirements. Changes to age groups, eligibility requirements and team sizes or staff compliments after 18 months prior to the games will not be considered.

DISTRICT ATHLETE ELIGIBILITY

1. The Saskatchewan Games shall be open to Saskatchewan residents who are Canadian citizens or who have landed immigrant status for a minimum period of one year prior to the Games.
2. Each district team shall be comprised of eligible athletes whose Saskatchewan domicile or actual residence for at least six months prior to the Games, was located within the recognized boundaries of the district they are representing. In the event an athlete moves from one district to another, less than six months prior to the start of the Games, a special request may be made to the Saskatchewan Games Council to determine eligibility.
3. Students enrolled and attending secondary or post-secondary school on a full-time basis outside their district residence may elect to compete in a district play down in either their home district or academic resident district, but not both.

Students attending a secondary school outside their home district must be enrolled in a minimum of 60% of the eligible credits to be considered a full time student.

Students attending a post-secondary school outside their home district must be enrolled in a minimum of the equivalent 3 full time classes per year to be considered a full time student.

4. Athletes residing outside Saskatchewan

Individual Sports:

Athletes residing at an address outside Saskatchewan are eligible to participate in the Saskatchewan Games if they meet the following conditions:

- They reside near the Saskatchewan boundary and attend school on a full time basis in a recognized Saskatchewan education system;
- In the year of the Saskatchewan Games they must be a registered member of the appropriate Saskatchewan Provincial Sport Governing Body and shall not be a member of another province;
- They are eligible for membership with a PSGB in Saskatchewan.

Team Sports:

- If a team has members from outside the Province of Saskatchewan, the team will be eligible if these criteria are met:
- The majority of the team resides in Saskatchewan or attends school on a full time basis in a Saskatchewan based education system, and the others live within reasonable commuting distance;
- In the year of the Saskatchewan Games they must be a registered member of the appropriate Saskatchewan Provincial Sport Governing Body and shall not be a member of another province;
- They are eligible for membership with a PSGB in Saskatchewan.

5. District Team Eligibility

Sports using Club Team selection

- When a team roster is comprised of athletes residing in different districts, the following criteria will determine which district the team will represent:
- In the year of the Saskatchewan Games they must be a registered member of the appropriate Saskatchewan Sport Governing Body;
- Where a team has members from two or more Saskatchewan Games Districts, and is registered in a recognized league, it shall compete in the district where the majority of the players reside. Teams in this position may have members living in adjacent districts within reasonable commuting distance.

6. The games shall be open only to amateur athletes recognized as such by the applicable PSGB.
7. For each Games an athlete may participate in one sport only in each half, however an athlete may elect to try out for different sports in the district team selection process. Upon acceptance of selection to a district team in that half the athlete must remain with that team until the completion of the Games and is not eligible to try out for another sport.
8. Coaches, managers and athletes may participate in more than one sport. However, they may only participate in one sport in each half of the Games.
9. The age classification for participation in the Saskatchewan Games is based on the LTAD model for each sport. Recognizing the multi—sport environment that athletes are exposed to at the Games, each sport shall consider the maturity level of the athlete when establishing its age classification.
10. Eligibility of athletes for the Saskatchewan Games program must be clearly identified by the PSGB in each respective sport technical package.
11. Prior to the games, the eligibility of any athlete not clearly established by these rules shall be determined by the Saskatchewan Games Council. During the Games the eligibility shall be determined by the Games Jury.
12. Coaches, managers and athletes of the district team must stay in the athletes' village during the games.



**SOCCER
TECHNICAL PACKAGE**

**2016 Saskatchewan Summer Games
July 24 – 30, 2016
Estevan, Saskatchewan**

1.0 SPORT:

- 1.1 Competition Site: Cactus Park
Woodlawn Regional Park - Sports Field
- 1.2 Competition Dates: July 24-30, 2016
Female Competition: July 24 – 27, 2016
Male Competition: July 27 – 30, 2016
- 1.3 Sanction: Yes

2.0 PARTICIPANTS:

- 2.1 Number of Competitors per District: 18 Male 18 Female
- 2.2 Coaches and Managers per District: 2 Coaches 1 Manager Per Gender
- Male: 2 coaches and 1 manager, of which at least 2 must be male
 - Female: 2 coaches and 1 manager, of which at least 2 must be female

3.0 CLASSIFICATIONS:

- 3.1 Year of Birth: Born on or after January 1, 2003.

4.0 ELIGIBILITY:

- 4.1 Athletes:

All athletes competing at the Saskatchewan Summer Games must be registered members in good standing of the Provincial Sport Governing Body.



All other athlete eligibility policies and governing rules are as per those outlined in the Saskatchewan Games Handbook.

4.2 Coaches:

All coaches must have completed the Canadian Soccer Association Learning to Train Coaching Course at minimum with the Learning to Train and Soccer for Life Coaching Courses being preferred.

In addition, all coaches must have completed the NCCP Making Ethical Decisions Module and/or Making Ethical Decisions Online Evaluation and Respect in Sport certification.

All managers must have completed Respect in Sport certification.

All Coaches and Managers must have a valid criminal record check, including vulnerable sector clearance.

4.3 Exclusions:

All athletes participating in the Saskatchewan Summer Games must be born in 2003 or 2004 in order to participate.

Requests for an exemption to include an athlete born in 2005 may be considered under exceptional circumstances and will be reviewed on an individual basis. Applications for an exemption must be submitted to the Provincial Technical Liaison in writing and must be approved by both the Saskatchewan Soccer Association and Saskatchewan Games Council.

5.0 PROVINCIAL REGISTRATION:

Registration is with: Saskatchewan Soccer Association (via an affiliated Member Organization)

Name: Nicole Knecht - SSA Registrar
Address: 1870 Lorne Street
City: Regina
Postal Code: S4P 2L7
Phone (work & cellular): 306-780-9225 ext. 223
Email: registrar@sasksoccer.com

6.0 PROVINCIAL TECHNICAL LIAISON:

Name: Udo Baecker
Address: 1870 Lorne Street
City: Regina
Postal Code: S4P 2L7
Phone (cellular & other): 306-780-9225 ext. 226 & 306-533-1581
Email: u.baecker@sasksoccer.com



7.0 COMPETITION:

7.1 Events

11-aside male soccer
11-aside female soccer

7.2 Seeding

Seeding shall be based on the 2012 Saskatchewan Summer Games, as follows:

Males:

1st: Team Saskatoon
2nd: Team Parkland Valley
3rd: Team South West
4th: Team Prairie Central
5th: Team Regina
6th: Team Lakeland
7th: Team Rivers West
8th: Team South East
9th: Team North

Females:

1st: Team Regina
2nd: Team Saskatoon
3rd: Team Lakeland
4th: Team South West
5th: Team Parkland Valley
6th: Team Rivers West
7th: Team South East
8th: Team Prairie Central
9th: Team North

7.3 Type of Competition

7.3.1 Rules:

All matches will be played under the Laws of the Game as approved by the International Football Association Board and published by FIFA unless otherwise stated in the Technical Package.

7.3.2 Substitutions:

Unlimited substitutions shall be allowed at the referee's discretion during stoppages in play. A maximum of two substitutions will be allowed by any one team at any one time at the referee's discretion.

7.3.3 Event Format:

With nine teams:

Preliminary Play: Teams will be placed into three pools with a single round robin to determine placing for medal round and placement games.

In the event that there are not nine teams, the Saskatchewan Soccer Association shall, at its sole discretion, have the authority to adjust the event format.

7.3.4 Playoff Format



The first place team in each pool qualifies to the medal round. Second and Third Place teams will play an additional out-of-pool match with the next highest ranked team advancing to the medal round as the wild card (as determined by the results format as outlined in 8.2 and tie breaking procedures as outlined in 9.0).

Medal Round and Placement Games:

Single elimination semi-final with the winner of pool A playing the winner of pool C and the winner of pool B playing the wild card, unless the wild card comes from pool B, in which case the winner of pool B will play the winner of pool C and the winner of pool A will play the wild card.

The winners of the semi-finals will play for the gold medal. The losers of the semi-finals will play for the bronze medal.

All teams that do not advance to the Medal Round will participate in placement games to determine final standings.

7.3.5 Duration of Play:

Regular Time: 2 x 25 minutes

Extra Time: 2 x 10 minutes

Round robin games can end in a draw.

In the event of a draw during regular time, all placement games (including semi-finals) will be decided by kicks from the penalty mark as governed by the FIFA Laws of the Game (without the playing of extra time).

In the event of a draw during regular time, all medal games will go to extra time. If a winner has not been determined after extra time, the games shall be decided by kicks from the penalty mark as governed by FIFA Laws of the Game.

7.4 Discipline:

Discipline procedures and sanctions shall be governed by the SSA Provincial Championships Rulebook as outlined in Appendix 1 and aligned to SSA Policies and Procedures Manual Section Four: Discipline, as presented on the SSA website.

8.0 RESULTS:

8.1 Results Program

Information included in Results Format.

8.2 Results Format

Win = 6 points, Tie = 3 points, Loss = 0 points



- 1 point for each goal scored during a game up to a maximum of 3 points
- 1 point for a shutout

8.3 Sport Scoring

- 1st – 9 points
- 2nd – 8 points
- 3rd – 7 points
- 4th – 6 points
- 5th – 5 points
- 6th – 4 points
- 7th – 3 points
- 8th – 2points
- 9th – 1point

9.0 TIE BREAKING PROCEDURE:

- a) Greater number of points in matches between the teams concerned (if more than two teams are tied, this tie breaker is not used, proceed directly to b))
- b) Kicks from the Penalty Mark

Should teams remain tied, rankings will be determined by Kicks from the Penalty Mark as outlined in the FIFA Laws of the Game. The procedure for Kicks from the Penalty Mark will be provided to all teams at the Pre-Competition Meeting.

Should more than two teams be tied, the procedure for breaking the tie is outlined in Appendix 3.

10.0 SPORT PROTEST PROCEDURE:

Protest procedures shall be governed by the policies outlined in the Saskatchewan Games Handbook. In addition, all protests must comply with the Policies and Procedures of the SSA as it pertains to Provincial Competitions, as outlined in Appendix 2.

11.0 EQUIPMENT:

All players of a team, except the goalkeeper, shall wear matching uniforms consisting of jerseys, shorts and socks. The jersey and socks must be a different colour from the opposition. Each player jersey, including the goalkeepers, must have a unique number on the back. Goalkeepers shall wear a jersey and socks of a colour different from the players of both teams, opposition goalkeeper and officials.

If team colours are deemed similar, as determined by the match official, the team designated as “home” must change to pinnies, supplied by the Saskatchewan Soccer Association.



All matches will be played with size 5 FIFA approved balls.

12.0 SPORT JURY:

The Sport Jury shall be determined as per the policies outlined in the Saskatchewan Games Handbook and shall consist of 3 members approved by the Saskatchewan Soccer Association.

13.0 OFFICIALS REQUIRED:

13.1 Major Officials – each match shall have one referee and two assistant referees. A total of 18 match officials will be required for the Saskatchewan Summer Games.

13.2 Minor Officials – local Venue Coordinators and Field Marshalls

14.0 MEDICAL SERVICES

First Response Team and minimum of one Physiotherapist/Athletic Therapist/Trainer per venue

15.0 MEDALS

Event	Gold	Silver	Bronze
Male	21	21	21
Female	21	21	21
Total	42	42	42

16.0 DISTRICT TEAMS SELECTION CRITERIA

District teams shall “select” representative teams of athletes meeting the games eligibility requirements as outlined in 4.1 and 4.3.

All Districts are required to hold “open” trials in order to select their team for the Saskatchewan Summer Games. The dates, times and venues of these open trials must be communicated to all registered players in the District through the Saskatchewan Soccer Association and Saskatchewan Soccer Association Member Organizations a minimum of two weeks prior to the trials.

Following the trials, a list of all players in attendance, along with their hometown and Saskatchewan Soccer Association Member Organization of origin must be submitted to the SSA Provincial Technical Liaison.

Final team rosters for all District teams must be submitted to the SSA Provincial Technical Liaison by July 11, 2016.



17.0 PROVINCIAL SPORT CONTACT

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Email: u.baecker@sasksoccer.com

18.0 THIS IS TO CERTIFY THAT THIS TECHNICAL PACKAGE, IN ITS ENTIRETY, WAS APPROVED BY OUR BOARD OF DIRECTORS.

(Please indicate in the space provided, the date of the meeting and when it was approved. This package must be signed by your President before returning it to the Saskatchewan Games Council.)

MEETING DATE:

PRESIDENT'S SIGNATURE: _____

Name:
Address:
City:
Postal Code:
Phone Home:
Phone Work:
Email:



APPENDIX 1

SASKATCHEWAN SUMMER GAMES DISCIPLINE

1. The Provincial Technical Representative will establish a Tournament Discipline Committee.
2. The Tournament Discipline Committee will have the power to deal with disciplinary issues arising from on-field incidents, as well as misconduct by any team and/or its players, coaching staff or spectators during the Saskatchewan Summer Games.
3. Discipline will be dealt with by the Tournament Discipline Committee prior to the next scheduled game for the team with whom the individual(s) participates.
4. Any offense against a referee will be handled by the SSA Judicial Body for Discipline, as outlined in the SSA Discipline Policy.
5. **Automatic Suspensions**
 - a. **Cautions (Yellow Cards)**
 - i. A player receiving three cautions during the Saskatchewan Summer Games will be automatically suspended for one game.
 - ii. A player receiving five cautions during the Saskatchewan Summer Games will be automatically suspended for two games.
 - b. **Ejections (Red Cards)**
 - i. Any player or team official receiving a red card will be automatically suspended for 1 game. The incident will also be reviewed by the Tournament Discipline Committee and further suspension levied if it is deemed necessary.
6. An individual receiving a red card must immediately report to a Field Marshall and/or Tournament Headquarters upon completion of the game to confirm the discipline process that will follow. A player receiving a red card may be represented by a team official for this initial step.
7. The Tournament Discipline Committee shall have the ability to determine discipline based on the referee report or may call a discipline hearing, at its sole discretion.
8. Should a hearing be called, the individual receiving the red card must attend. Failure to attend will result in immediate suspension until the player or team official involved requests a further hearing in writing, and appears at that subsequent hearing.
9. The individual may be accompanied by a team official during the discipline hearing.
10. Decisions of the Tournament Discipline Committee as it pertains to the Saskatchewan Summer Games shall be final and binding for that competition. Appeals of decisions, as they relate to the competition, shall not be entertained by the SSA.
11. The Tournament Discipline Committee has the authority to administer discipline during the Saskatchewan Summer Games only. In the event that an ejection occurs during a team's last game of the competition or an incident requires further review, it will be referred to the governing body responsible for the team and individual involved and/or the SSA for further consideration.



APPENDIX 2

SASKATCHEWAN SUMMER GAMES PROTESTS

1. Protests, subject to the following provisions, are objections of any kind connected with matches of the Saskatchewan Summer Games.
2. All protests arising out of the Saskatchewan Summer Games, including the use of ineligible players, shall follow the process outlined in the Saskatchewan Games Handbook.
3. All objections to the grounds, goal posts or other appurtenances of the game, or other facts known before the commencement of the game, must be made in writing to the referee prior to the kick-off, otherwise the objection will not be entertained. If any objection is made, the referee shall, if he/she sees fit, require the responsible organization or individual to remove the cause of the objection without unduly delaying the progress of the game. If the cause of the objection cannot be corrected, the referee has the authority to determine whether the game will be played or cancelled.
4. No protests may be made against the Referee's decisions on points of fact connected with play, such decisions being final.



APPENDIX 3

SASKATCHEWAN SUMMER GAMES KICKS FROM PENALTY MARK – THREE OR MORE TEAMS TIED

1. If three or more teams are tied the higher ranking shall be decided by kicks from the penalty mark, as follows:
 - a. Three teams tied: each team is designated A, B or C. Three penalty shoot-outs shall be played to determine team rankings (A vs B, B vs C, C vs A).
 - b. Four teams tied: each team is designated A, B, C or D. Six penalty shoot-outs shall be played to determine team rankings (A vs B, C vs D, A vs C, B vs D, D vs A and C vs B).
 - c. Five teams tied: each team is designated A, B, C, D or E. Ten penalty shoot-outs shall be played to determine team rankings (A vs D, B vs C, C vs A, D vs E, E vs C, A vs B, B vs E, C vs D, D vs B, E vs A).
 - d. Six teams tied: each team is designated A, B, C, D, E or F. Fifteen penalty shoot-outs shall be played to determine team rankings (B vs A, C vs F, D vs E, C vs D, F vs A, B vs E, F vs D, B vs C, A vs E, D vs A, E vs C, F vs B, E vs F, A vs C, D vs B).
2. Points will be awarded during penalty shoot-outs as follows: Win = 3 points, Loss = 0 points.
3. Following the completion of the penalty shootouts, teams will be ranked according to the number of points accumulating during the penalty shoot-outs.
4. Should teams remain tied after the tie-breaking shoot-outs, tie-breaking shoot-outs will continue under the above formats until such time as all ties are broken and all teams ranked.

